

# Biased Normalized Cuts\*

Subhransu Maji<sup>1</sup>, Nisheeth K. Vishnoi<sup>2</sup> and Jitendra Malik<sup>1</sup> <sup>1</sup>University of California at Berkeley <sup>2</sup>Microsoft Research India, Bangalore.

Normalized

Cut

Bias



#### **Abstract**

We present a modification of "Normalized Cuts" to incorporate priors which can be used for constrained image segmentation. Compared to previous generalizations of "Normalized Cuts" which incorporate constraints, our technique has two advantages. First, we seek solutions which are sufficiently "correlated" with priors which allows us to use noisy top-down information, for example from an object detector. Second, given the spectral solution of the unconstrained problem, the solution of the constrained one can be computed in small additional time, which allows us to run the algorithm in an interactive mode. We compare our algorithm to other graph cut based algorithms and highlight the advantages.

# Normalized Cuts for Image Segmentation

# Image as a graph G = (V, E) $w: E \to \mathbb{R}_{>0}$

# **Normalized Cut**

w is an affinity function

$$egin{align} \operatorname{Ncut}(S,ar{S}) & \stackrel{ ext{def}}{=} rac{\operatorname{cut}(S,S)}{\operatorname{vol}(S)} + rac{\operatorname{cut}(S,S)}{\operatorname{vol}(ar{S})} \ & \operatorname{cut}(S,ar{S}) & \stackrel{ ext{def}}{=} \sum_{i \in S, j \in ar{S}} w(i,j) \ & \operatorname{vol}(S) & \stackrel{ ext{def}}{=} \sum_{i \in S, j \in ar{S}} w(i,j) \ & \stackrel{ ext{def}}{=} \sum_{i \in S, j \in ar$$

#### **Graphs and Laplacians**

$$A_G \in \mathbb{R}^{V \times V}, A_G(i,j) = w(i,j)$$

$$D_G(i,i) = \sum_{j \in V} w(i,j), D_G(i,j) = 0$$

$$L_G \stackrel{\text{def}}{=} D_G - A_G$$

$$\mathcal{L}_G \stackrel{\text{def}}{=} D_G^{-1/2} L_G D_G^{-1/2}$$

#### **Spectral Relaxation**

$$\min_{x \in \mathbb{R}^V} x^T \mathcal{L}_G x, ext{ subject to: } x^T x = 1$$
 $0 = \lambda_1 < \lambda_2 \leq \ldots \leq \lambda_n ext{ eigenvalues}$ 
 $u_1, u_2, \ldots, u_n ext{ eigenvectors}$ 

The vector  $v_2 = D_G^{-\frac{1}{2}} u_2$ , corresponding to the second smallest eigenvalue is the solution to the relaxation.

Normalized cuts for image segmentation introduced by Shi and Malik, can be solved using spectral techniques

# **Bottom Up Image Segmentation**

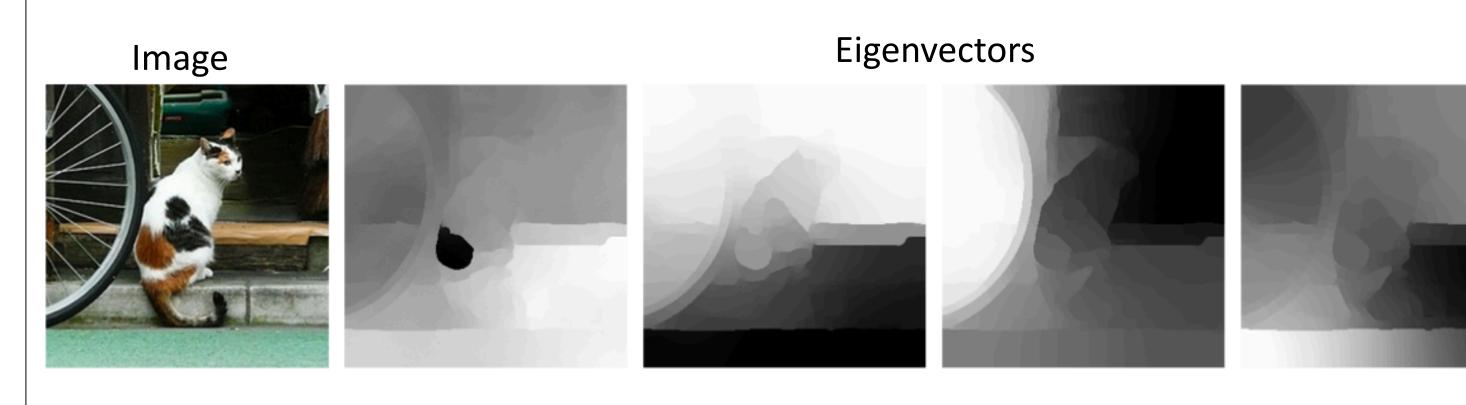


Image and its eigenvectors using the intervening contour cue with gPb (M. Maire et.al., CVPR'08) Bottom up information alone is insufficient to segment out the cat in this image.

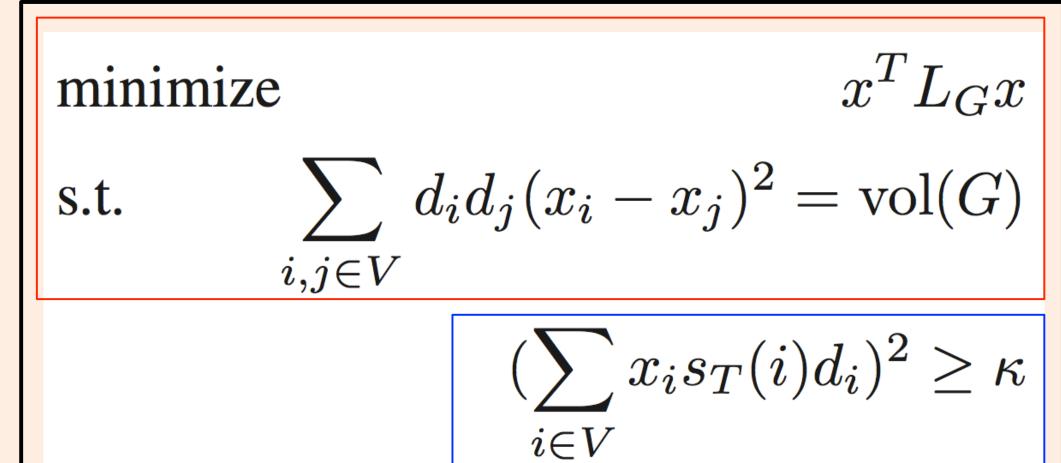
#### **Biased Normalized Cuts**

Given a subset of vertices,  $T \subseteq V$  we want cuts that minimize the "Normalized Cut" criteria, as well as are well "correlated" with T.

$$s_T \stackrel{\text{def}}{=} \sqrt{\frac{\operatorname{vol}(T)\operatorname{vol}(\bar{T})}{\operatorname{vol}(G)}} \ \left(\frac{1_T}{\operatorname{vol}(T)} - \frac{1_{\bar{T}}}{\operatorname{vol}(\bar{T})}\right) \qquad \qquad 1_T \\ \operatorname{Indicator vector for 7} = \frac{1_T}{\operatorname{vol}(T)} + \frac{1_T}{\operatorname{vol}(T)}$$

Define a seed vector associated with T

BiasedNCut $(G, w, s_T, \kappa)$ 



Seek solutions that are well correlated with the seed vector.

We exploit the results in M. W. Mahoney, L. Orecchia, and N. K. Vishnoi. A spectral algorithm for improving graph partitions. CoRR, abs/0912.0681, 2009.

# Solution using a Spectral Relaxation

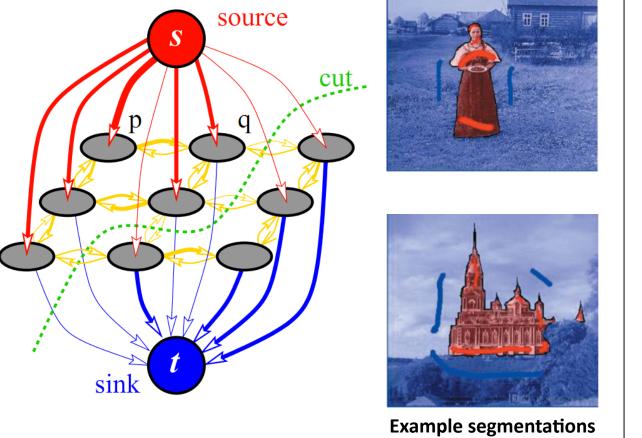
**Algorithm 1** Biased Normalized Cuts  $(G, w, s_T, \gamma)$ 

**Require:** Graph G = (V, E), edge weight function w, seed  $s_T$  and a correlation parameter  $\gamma \in (-\infty, \lambda_2(G))$ 

- 1:  $A_G(i,j) \leftarrow w(i,j), D_G(i,i) \leftarrow \sum_j w(i,j)$
- 2:  $L_G \leftarrow D_G A_G, \mathcal{L}_G \leftarrow D_G^{-1/2} L_G D_G^{-1/2}$
- 3: Compute  $u_1, u_2, \ldots, u_K$  the eigenvectors of  $\mathcal{L}_G$  corresponding to the K smallest eigenvalues  $\lambda_1, \lambda_2, \dots, \lambda_K$ .
- 4:  $w_i \leftarrow \frac{u_i^T D_G s_T}{\lambda_i \gamma}$ , for  $i = 2, \dots, K$
- 5: Obtain the biased normalized cut,  $x* \propto \sum_{i=2}^{K} w_i u_i$
- 1. The solution is a weighted combination of the eigenvectors. The weights of the eigenvectors are proportional to the correlation with the seed vector, i.e. eigenvectors that are well correlated get up-weighted.
- Steps 1-3, are the steps for solving Normalized Cuts.
- In an interactive setting, only Steps 4-5 need to be repeated.
- On natural images, eigenvalues grow quickly, so using top keigenvectors are enough for a good approximation. We set k=25 in our experiments.
- Matrix L, D are sparse so, complexity is linear in the number of pixels.

# **Graph based Image Segmentation with Constraints**

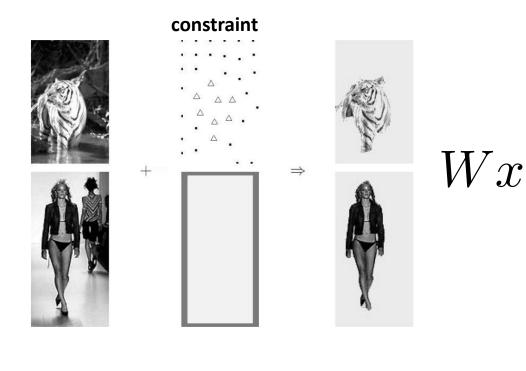
#### Min s-t Cuts



- Red/blue edges encode the prior. Can be solved using max-flow/min-
- cut techniques. Efficient algorithms exist for grid graphs (Boykov et.al.) Popular for interactive image segmentation, e.g. GrabCut

#### **Constrained Ncuts (Yu & Shi)**

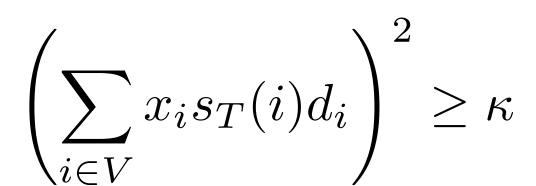
 $\min \operatorname{NCut}(G, w, x)$ Cx = 0 Encodes the prior



- 1. Can be solved using a modified eigenvalue problem. However, this is impractical for large problems as the matrix W is dense.
- 2. It is hard to incorporate constraints in a soft manner.
- 3. Not robust to outliers.

#### **Biased NCuts**

 $\min \operatorname{NCut}(G, w, x)$ 

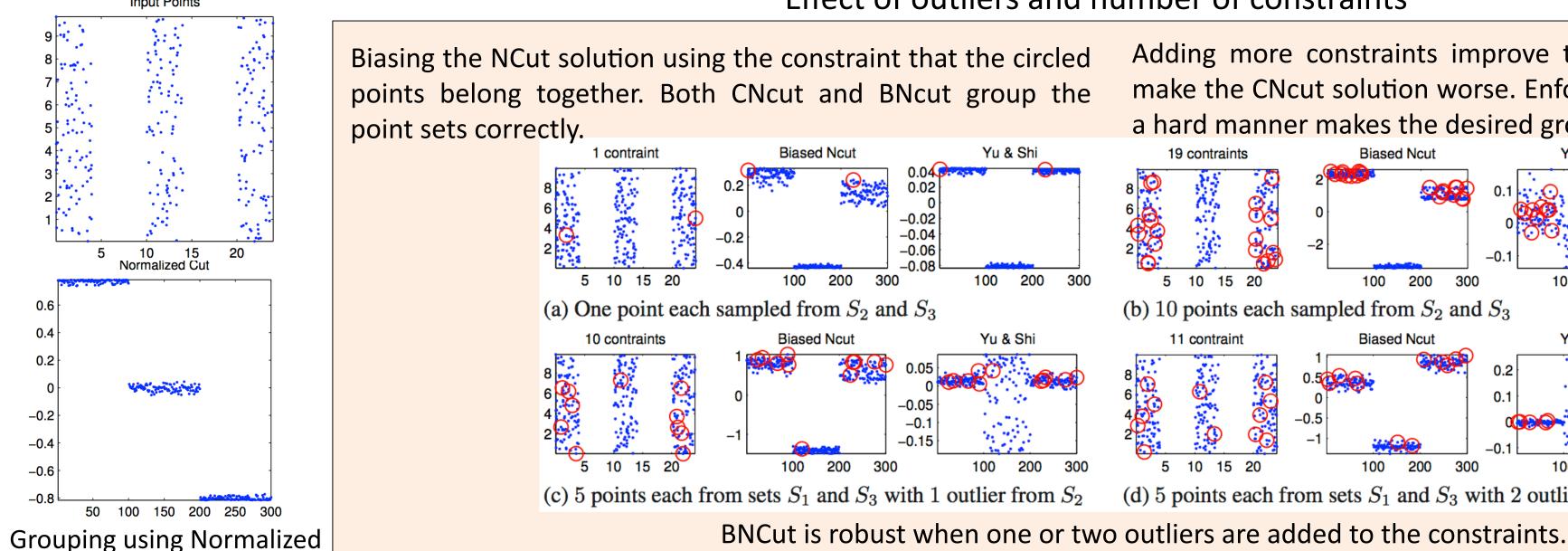


**Encodes the prior** 

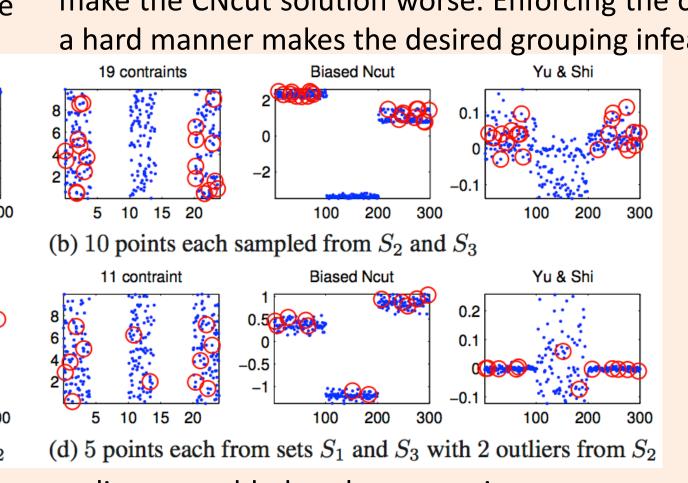
- Efficient solution using a weighted combination of eigenvectors.
- 2. Can be done interactively. Eigenvectors need to computed only once per graph
- 3. Constraints enforced in a soft manner, making it robust to outliers.
- Can use real valued priors as seed
- 5. Practical for large problems.

# Comparison of Biased and Constrained Normalized Cuts

Effect of outliers and number of constraints



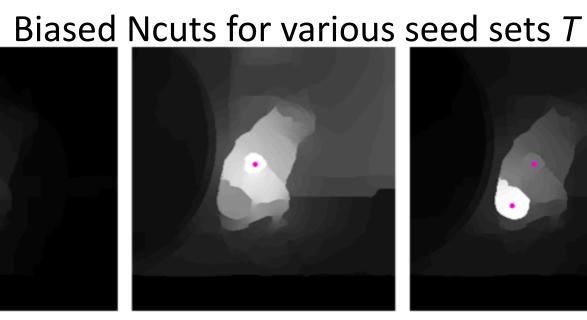
Adding more constraints improve the BNcut solution but make the CNcut solution worse. Enforcing the constraints in a hard manner makes the desired grouping infeasible.



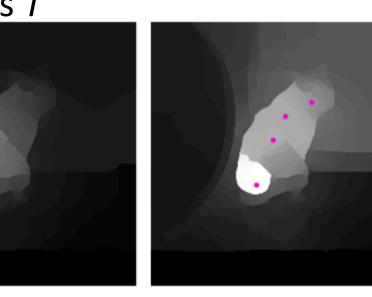
# **Effect of Bias and Correlation Parameter (y)**

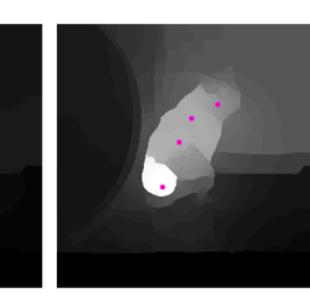
Biased Ncuts for various  $\gamma$ . Decreasing  $\gamma$  make the cut tighter around the seed

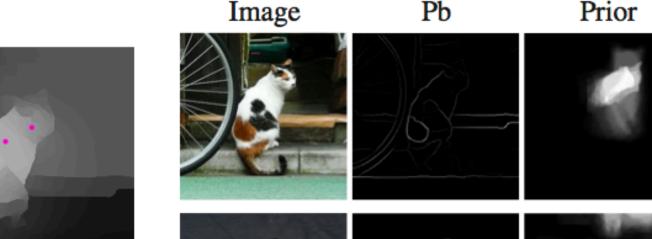
Cuts without constraints

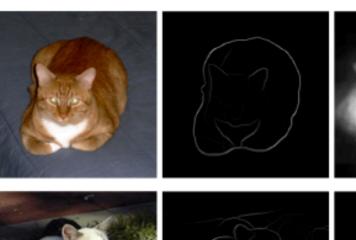


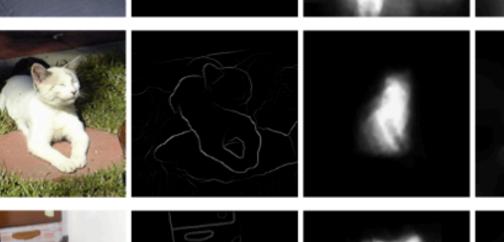




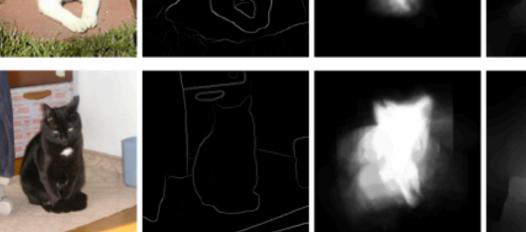


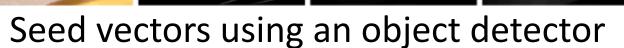






**Top Down & Bottom Up Segmentation** 





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