

# **New Hardness Results for Routing on Disjoint Paths**



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### NODE-DISJOINT PATHS (NDP) PROBLEM

- Input: Graph G, source-destination pairs  $(s_1, t_1), ..., (s_k, t_k)$
- Output: Route as many pairs as possible via node-disjoint paths



n: Number of graph vertices

Terminals: Vertices participating in demand pairs

 $OPT_{NDP} = 2$  $OPT_{EDP} = 4$ 

Edge-Disjoint Paths Problem: Route as many demand pairs as possible via edge-disjoint paths

### **KNOWN RESULTS**

- NP-Hard, even in planar graphs and grid graphs

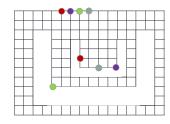
  Goal: Route  $OPT/\alpha$  demand pairs  $\alpha$ —approximation
- · Where we stand?
  - General Case:  $O(\sqrt{n})$  Approximation vs  $pprox \Omega\left(\sqrt{\log n}\right)$  Hardness
  - Grid Graphs:  $O(n^{1/4})$  Approximation vs APX Hardness
  - Planar Graphs:  $O(n^{9/19})$  Approximation vs APX Hardness
- Similar situation, even in EDP (Grids 
   → Walls)
- What if we allow congestion?
   Congestion 2 ⇒ polylog(k) Approximation for NDP/EDP

# OUR RESULT

 $2^{\Omega(\sqrt{\log n})}$  - Hardness for NDP/EDP unless  $NP \subseteq DTIME(n^{O(\log n)})$  for:

- planar graphs
- max vertex degree 3
- · all sources on the boundary of outer face

Here: Hardness for NDP for *grids with holes* with all sources on top row



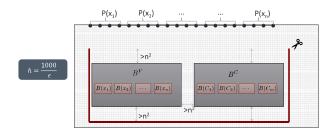
# ROADMAP

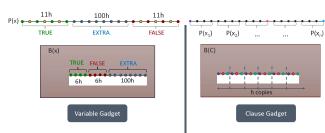
- Starting Point: 3SAT(5) instance  $\varphi$
- [PCP Theorem] Unless P=NP, no efficient algorithm can distinguish between:
  - Yes-Instance: Some assignment satisfies all clauses
  - No-Instance: No assignment satisfies more than  $(1-\epsilon)$ -fraction of clauses
- Build NDP instance of size N = n<sup>O(log n)</sup> such that:
  - φ is YI => Can route C<sub>VI</sub> demand pairs
  - $\varphi$  is NI => No solution routes more than  $C_{NI}$  demand pairs
- The gap:  $\frac{C_{YI}}{C_{NI}} = 2^{\Omega(\log n)} = 2^{\Omega(\sqrt{\log N})}$

### **IDEA**

- Construction in stages.
- Stage 1: Gap =  $\Omega(1)$ , Size = O(poly n)
- $\Theta(\log n)$  stages. In every stage: Gap grows by  $\Omega(1)$ , Size grows by  $O(n \cdot \text{current-gap})$
- End: Gap =  $2^{\Omega(\log n)}$ . Size =  $n^{O(\log n)}$

### LEVEL 1 INSTANCE: BIRD'S EYE VIEW





#### Composable Instance!

- · Can move the cut-out of Level 1 instance around
- · Can move sources along the top boundary

### LEVEL 1: ANALYSIS

#### Yes Instance:

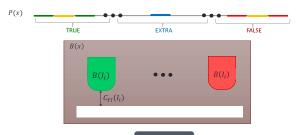
- x = True => Route all 'Extra' and 'True' pairs in B(x)
- x = False => Route all 'Extra' and 'False' pairs in B(x)
- Literal v = True in clause C => Route corresponding pairs in B(C)

#### No Instance:

- Can interpret routing in  $B^V$  as an assignment
- Too many pairs routed in B<sup>C</sup> => Too many clauses satisfied!

# LEVEL i + 1: MATRYOSHKA DOLL

- Nested construction
- Replace each demand pair of Level 1 instance by a fresh copy of Level i instance



Similar analysis

Variable Gadget

Gap grows by  $\Omega(1)$ , Size grows by  $O(n \cdot \text{current-gap})$ 

### CONCLUSIONS AND FOLLOW-UP WORK

- $2^{\Omega(\sqrt{\log n})}$  Hardness for NDP shown in *grids with holes*
- · Better hardness?
  - $2^{\Omega(\log^{1-\delta} n)}$  Hardness for NDP/EDP in grids/walls [ongoing work]
  - $n^{\Omega\left(\frac{1}{\log\log\log^2 n}\right)}$  Hardness for NDP/EDP in grids/walls (assuming rETH) [ongoing work]
  - Polynomial hardness in general graphs?
- · Better algorithms for grids?
  - \*  $O(n^{1/4})$  Approximation in grids vs  $O(\sqrt{n})$  approximation in general graphs
  - $2^{O(\sqrt{\log n})}$  Approximation in grids if all sources lie on boundary
- Congestion Minimization?