

## Lecture 3: October 7, 2025

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## 1 Specifying a Linear Transformation

While some times linear transformations are specified as matrices, the following gives a more abstract way of characterizing a linear transformation.

**Proposition 1.1** *Let  $V, W$  be vector spaces over  $\mathbb{F}$  and let  $B$  be a basis for  $V$ . Let  $\alpha : B \rightarrow W$  be an arbitrary map. Then there exists a unique linear transformation  $\varphi : V \rightarrow W$  satisfying  $\varphi(v) = \alpha(v) \forall v \in B$ .*

The above can also be used to give a linear-algebraic solution to the beautiful problem from [Mat10] (try it without reading the solution).

**Problem 1.2 ([Mat10])** *Let  $x$  be an irrational number. Use linear algebra to show that a rectangle with sides 1 and  $\sqrt{2}$  cannot be tiled with a finite number of non-overlapping squares.*

We can now solve it given our current knowledge of linear algebra. Recall that  $\mathbb{R}$  is a vector space over  $\mathbb{Q}$  and 1 and  $\sqrt{2}$  are linearly independent elements of this vector space. Let us assume that  $S_1, \dots, S_n$  are squares with side lengths  $\ell_1, \dots, \ell_n$ , which tile the rectangle  $R$ . Let  $S = \text{Span} \left( \left\{ 1, \sqrt{2}, \ell_1, \dots, \ell_n \right\} \right)$ .

Since there exists a basis for  $S$  containing 1 and  $\sqrt{2}$ , and since any map from this basis to  $\mathbb{R}$  defines a unique linear transformation, there exists a linear transformation  $\varphi : S \rightarrow \mathbb{R}$  satisfying  $\varphi(1) = 1$  and  $\varphi(\sqrt{2}) = -1$ . Define the (area like) function  $\mu : S \times S \rightarrow \mathbb{R}$  as  $\mu(a, b) = \varphi(a) \cdot \varphi(b)$ . For a rectangle  $R_0$  with sides  $a, b \in S$ , we use  $\mu(R_0)$  to denote  $\mu(a, b)$ .

One can show that if we extend all line segments bounding the squares to the sides of  $R$  then the sides of all new rectangles generated this way, lie in  $S$  and hence  $\mu$  is defined for all these rectangles. Also, it is easy to check that  $\mu$  adds like area i.e., if a rectangle  $R_3$  is split in to  $R_1$  and  $R_2$ , then  $\mu(R_3) = \mu(R_1) + \mu(R_2)$ . This gives

$$\varphi(1) \cdot \varphi(\sqrt{2}) = \mu(R) = \sum_{i=1}^n \mu(S_i) = \sum_{i=1}^n (\varphi(\ell_i))^2,$$

which is a contradiction since the LHS is -1 while the RHS is non-negative.

## 2 Kernel and Image of a Linear Transformation

**Definition 2.1** Let  $\varphi : V \rightarrow W$  be a linear transformation. We define its kernel and image as:

- $\ker(\varphi) := \{v \in V \mid \varphi(v) = 0_W\}.$
- $\text{im}(\varphi) = \{\varphi(v) \mid v \in V\}.$

**Proposition 2.2**  $\ker(\varphi)$  is a subspace of  $V$  and  $\text{im}(\varphi)$  is a subspace of  $W$ .

**Proposition 2.3 (rank-nullity theorem)** If  $V$  is a finite dimensional vector space and  $\varphi : V \rightarrow W$  is a linear transformation, then

$$\dim(\ker(\varphi)) + \dim(\text{im}(\varphi)) = \dim(V).$$

$\dim(\text{im}(\varphi))$  is called the rank and  $\dim(\ker(\varphi))$  is called the nullity of  $\varphi$ .

**Example 2.4** Consider the matrix  $A$  which defines a linear transformation from  $\mathbb{F}_2^7$  to  $\mathbb{F}_2^3$ :

$$A = \begin{bmatrix} 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 & 1 \end{bmatrix}.$$

- $\dim(\text{im}(\varphi)) = 3.$
- $\dim(\ker(\varphi)) = 4.$
- Check that  $\ker(\varphi)$  is a code which can recover from one bit of error.
- Check that this is also true for the  $(2^k - 1) \times k$  matrix  $A_k$  where the  $i^{\text{th}}$  column is the number  $i$  written in binary (with the most significant bit at the top).

This code is known as the Hamming Code and the matrix  $A$  is called the parity-check matrix of the code.

## 3 Eigenvalues and Eigenvectors

**Definition 3.1** Let  $V$  be a vector space over the field  $\mathbb{F}$  and let  $\varphi : V \rightarrow V$  be a linear transformation.  $\lambda \in \mathbb{F}$  is said to be an eigenvalue of  $\varphi$  if there exists  $v \in V \setminus \{0_V\}$  such that  $\varphi(v) = \lambda \cdot v$ . Such a vector  $v$  is called an eigenvector corresponding to the eigenvalue  $\lambda$ . The set of eigenvalues of  $\varphi$  is called its spectrum:

$$\text{spec}(\varphi) = \{\lambda \mid \lambda \text{ is an eigenvalue of } \varphi\}.$$

**Example 3.2** Consider the matrix

$$M = \begin{bmatrix} 2 & 0 \\ 0 & 0 \end{bmatrix},$$

which can be viewed as a linear transformation from  $\mathbb{R}^2$  to  $\mathbb{R}^2$ . Note that

$$\begin{bmatrix} 2 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 2x_1 \\ 0 \end{bmatrix} = \lambda \cdot \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

is only satisfied if  $\lambda = 0, x_1 = 0$  or  $\lambda = 2, x_2 = 0$ . Thus  $\text{spec}(M) = \{0, 2\}$ .

**Example 3.3** It can also be the case that  $\text{spec}(\varphi) = \emptyset$ , as witnessed by the rotation matrix

$$M_\theta = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix},$$

when viewed as a linear transformation from  $\mathbb{R}^2$  to  $\mathbb{R}^2$ .

**Example 3.4** Consider the following transformations:

- Differentiation is a linear transformation on the class of (say) infinitely differentiable real-valued functions over  $[0, 1]$  (denoted by  $C^\infty([0, 1], \mathbb{R})$ ). Each function of the form  $c \cdot \exp(\lambda x)$  is an eigenvector with eigenvalue  $\lambda$ . If we denote the transformation by  $\varphi_0$ , then  $\text{spec}(\varphi_0) = \mathbb{R}$ .
- We can also consider the transformation  $\varphi_1 : \mathbb{R}[x] \rightarrow \mathbb{R}[x]$  defined by differentiation i.e., for any polynomial  $P \in \mathbb{R}[x]$ ,  $\varphi_1(P) = dP/dx$ . Note that now the only eigenvalue is 0, and thus  $\text{spec}(\varphi) = \{0\}$ .
- Consider the transformation  $\varphi_{\text{left}} : \mathbb{R}^{\mathbb{N}} \rightarrow \mathbb{R}^{\mathbb{N}}$ . Any geometric progression with common ratio  $r$  is an eigenvector of  $\varphi_{\text{left}}$  with eigenvalue  $r$  (and these are the only eigenvectors for this transformation).

**Proposition 3.5** Let  $U_\lambda = \{v \in V \mid \varphi(v) = \lambda \cdot v\}$ . Then for each  $\lambda \in \mathbb{F}$ ,  $U_\lambda$  is a subspace of  $V$ .

Note that  $U_\lambda = \{0_V\}$  if  $\lambda$  is not an eigenvalue. The dimension of this subspace is called the geometric multiplicity of the eigenvalue  $\lambda$ .

**Proposition 3.6** Let  $\lambda_1, \dots, \lambda_k$  be distinct eigenvalues of  $\varphi$  with associated eigenvectors  $v_1, \dots, v_k$ . Then the set  $\{v_1, \dots, v_k\}$  is linearly independent.

**Proof:** We can prove via induction that for all  $r \in [k]$ , the subset  $\{v_1, \dots, v_r\}$  is independent. The base case follows from the fact that  $v_1 \neq 0_V$ , and thus  $\{v_1\}$  is a linearly independent set. For the induction step, assume that the set  $\{v_1, \dots, v_r\}$  is linearly independent.

If the set  $\{v_1, \dots, v_{r+1}\}$  is linearly *dependent*, there exist scalars  $c_1, \dots, c_{r+1} \in \mathbb{F}$  such that

$$c_1 \cdot v_1 + \dots + c_{r+1} \cdot v_{r+1} = 0_V.$$

Also, note that we must have at least one of  $c_1, \dots, c_r \neq 0$  (since  $v_{r+1} \neq 0$ ). Applying  $\phi$  on both sides gives

$$\lambda_1 \cdot c_1 \cdot v_1 + \dots + \lambda_{r+1} \cdot c_{r+1} \cdot v_{r+1} = 0_V.$$

Multiplying the first equality by  $\lambda_{r+1}$  and subtracting the two gives

$$(\lambda_1 - \lambda_{r+1}) \cdot c_1 \cdot v_1 + \dots + (\lambda_r - \lambda_{r+1}) c_r \cdot v_r = 0_V.$$

Since all the eigenvalues are distinct, and at least one of  $c_1, \dots, c_r$  is non-zero, the above shows that  $\{v_1, \dots, v_r\}$  is linearly dependent, which contradicts the inductive hypothesis. Thus, the set  $v_1, \dots, v_{r+1}$  must be linearly independent. ■

## References

[Mat10] Jiří Matoušek, *Thirty-three miniatures: Mathematical and algorithmic applications of linear algebra*, vol. 53, American Mathematical Soc., 2010. [1](#)